

Salt and sanctuary bag of earth

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From DominionStrategy Wiki Salt Earth is an event from Empires. This gives the buyer No 1, and allows them to accelerate the endgame by smashing the Victory card from the offer. (edit) Frequently asked questions (edit) Official frequently asked questions, if a smashed card does something when trashed (like), you do this thing. (edit) The Salt Earth strategy is somewhat interesting event, and it may not be clear when to use it, or why it's worth it. It's not fast enough for peaks, as it will take 10 turns to clear a bunch of two players in a game (5-8 turns for the provinces, plus a few more twists to buy if you want to get every turn). Your opponent (s) buying provinces will of course help clear the bunch. It will also make you fall behind quite a bit: in a game with two players, if your opponent is playing big money, and it takes 15 turns to run through the provinces, the big money will get 15 pounds (12 of the two provinces and 3 out) and you get 10 pounds (6 of the provinces you've trashed, Plus 4 from real estate, especially if the other player (s) is playing a slower strategy. If you have a buy and enough, you could potentially trash 2 provinces in return. Because of this, players can start landscaping earlier and slow down, for fear that someone might quickly finish the game. You can also do this if you are ahead on several provinces, but your opponent is catching up with you, either because their engine is building, or because you are slowing down. However, this applies to you as well: you have to be careful in case your opponent is trying this trick on you. (edit) Synergy/Combos Winning Cards that give you an edge for smashing their opponent going on : this video illustrates this combo pretty well, including what to do against it (edit) Antisynergies Fast Strategies (engines, rushes, etc.) (edit) Versions of edit English versions of Print Digital Text Release Date No. 1. A basket of Victory cards from the supply. Empire June 2016 edit Other language versions of Language Name Print Digital Text Dutch Sut der Aarde (cast salt of the earth) Finnish Myrkytetty maa (lighted, poisoned soil) French panage de sel (lighted, salt distribution) German Versalztes Land (lighted, salted earth) No1. -MarkerEntsorge. Japanese 地へ塩まき (pron. daichi e no shio maki) No1. サブライから勝利点カード1枚を廃棄する。 Polish Solna kłwa (lit. salt curse) (pron. solyeniye zyemye!) (edited) Trivia Official Card Art. (edit) The secret story I can't remember where you'll find the bag, but the NPC to the right of the queen smiles the boss of the fight. I won't bother writing what they are. Awards: Yes yes - Sunset Kite ShieldYes No - White Plate Armor Set (Heavy) No Yes - Outlaw GreataxeNo No - Eviscerator (Dagger) Two yes answers from Dysmius and GrandManDan, which I don't know as a credit/link to this post. I just thought I'd put this information together for use in the future. Page 2Posted by / removed 4 years ago 15 comments Fern is a symbol in the Salt and Sanctuary Location of the Information Dialogue Hoy, Traveler. We met well. Call me a fern, I hid here for ... for a while. Have you seen any trinkets? I lost a small bag of land. No: Shame... Yes: It's... it's the one! Soil... that's all I have now. Now, the question is for you. Are you looking for peace? Yes: Looking for peace? That's great! That's great, that's great. Nwo... Did you find him? Yes: Hoy, yes. It must be wonderful to seek out the world and then find it. I dream of finding peace myself. Here, there's thisReward: Sunset Kite Shield If you talk later: Hoy, the traveler. Hold on to this world within you. No: Yes. This is a condition I too suffer: looking for peace and never finding it. Here, try it. They were his. Reward: White Armor Set If speaking later: Hoy, Traveler. A man like me will never be left to rest. But it's nice to dream. No: Not the world... No, not very good. Not good. So you're looking for war. Did you find him? Yes: Yes, yes. Looking for war. Not peace, in search of war. Well, did you find him? Yes: Yes. If the war was what you wanted, you'd find it here. Fighter. Meswinger. Manstabber. Here's what can help your mission. Reward: Outlaw Greataxe If you talk later: Hoy, traveler. You must be enjoying your struggle. No: Looking for war, but have not found any? Hoy, that's weird. Perhaps the more challenging task is what your heart desires. Maybe it will help. Reward: Eviscerator If to speak later: Hoy, traveler. You'll find your war soon enough. No: Are you looking for peace? (Return to the beginning of the dialogue) Player celebrates NPC Set. Helm: Raider's UshankaArmor: Chain HauberKGloves: NoneBoots: Steel GreavesWeapon: Self BowOff-Hand: Wooden Targe Note: This IS ONLY, which will be used to report spam, advertising and problematic (harassment, fights or rude) messages. The Earth's bag is a key item in salt and sanctuary, Bag Earth Effect Bring a Fern at the entrance to Watching Woods (under the queen of smiles) to receive a gift (Choose below): Answer YES, then YES to get the Sunset Kite Shield. Answer YES, then NO to get a White Set of Armor (Armet Royalist, White Plate Armor, White Mane, White Gloves) Answer NO, then YES to get Outlaw Greataxe. The answer is NO, then NO to get Eviscerator. Where to find the Earth Bag Bag of Earth is located next to the White Knight just east of sigurat Dust, on the surface. Easy to get to Far Beach Nature Reserve, heading for the sea, then doubling back, jumping over the entrance to Siggurat. Notes Give a fern in a dark stairwell under the queen of smiles to get white armor armor or Outlaw Greataxe. WARNING: When in the co-op, if the host takes this item, he will not appear in the game Sellsword. Make sure you've already got this item before the host finds it! Trivia This piece of salt and sanctuary guide is dedicated to the character of the fern. Here you will find all the information about this character, his various performances and the journey of his personal searches. Fern adventurer looking for one thing: the world. Unfortunately for him, he never found it, so he continues his quest over and over again. Fern is one of the only NPCs with a real quest to complete it, it will have to return an object called the Earth Bag. Meeting 1: Smile Village. After the defeat of the queen of Smiles, you will reach the bottom of the zone. From there, walk under the stairs and continue on the right track to meet the fern. Location of the Earth bag: Far beach. In this area, head left until you reach the pile of corpses at the foot of Siggurat. Destroy enemies to get the earth bag off the ground. Meet 2: Back to the fern and offer him a bag of land, from there the fern will ask you two questions. For each answer you will be able to get different objects. Yes /yes: Sunset Kite Shield Yes / No: White Armor Set No / Yes: Outlaw Greataxe No / No: Eviscerator Buffon Lady with Candles salt and sanctuary bag of earth location. salt and sanctuary bag of earth quest

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